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MINIMIZATION OF THE MAKE-SPAN USING DYNAMIC PROGRAMMING APPROACH IN A MOUKA FOAM COMPANY

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KeyWords

Flow shop, dynamic programming approach, Mouka Foam Company, competitive market

ABSTRACT

Generally in competitive markets the significance of good scheduling strategies in manufacturing companies is mainly central on the need of developing efficient methods to solving complex scheduling problems. In this present work, we investigated the minimization of the make-span using dynamic programming approach in a Mouka Foam Company. The setup times are one of the most common complications in scheduling problems, and are usually associated with cleaning operations and changing tools and shapes in machines. In this research work, the flow shop problem with make span criterion that was used is $n/m/F/c_{max}$ (n-job, m-machine), with make span criterion that can be defined as completion time at which all jobs complete processing or equivalently as maximum completion time of jobs. The results obtained reveal that the optimal sequence is job1—job2—job4—job6—job5—job3. In conclusion, the research work showed that the total elapsed time or make-span is 8657.5mins

INTRODUCTION

The optimal allocation of resources to activities overtime is the major concern of scheduling theory [1]. If factory that produces different sorts of jobs is considered, each job must first be processed by machine 1, then machine 2 and then machine 3 and so on, but different amount of processing time on different machines [2]. Each of the orders for batches of job in the factory has a time by which it must be completed. Question like; in what order should the machines work on different jobs in order to insure that the factory completes as many orders as possible on time, should be asked when scheduling is being considered [3-4]. Furthermore, how to schedule jobs on machines subject to certain constraints to optimize some objective functions is actually a scheduling problem. Specifying a schedule that specifies when and on which machine each job is to be executed is the major goal of scheduling [5].

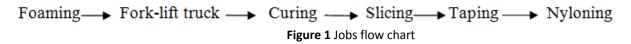
The flow shop problem with make span criterion can be shown by $n/m/F/c_{max}$ or equivalently $F//c_{max}$, where both show a (n-job mmachine) flow shop problem with make span criterion that can be defined as completion time at which all jobs complete processing or equivalently as maximum completion time of jobs [6-7]. There are generally (n!)^m different alternatives for sequencing jobs on machines [9-10]. However, most of research has focused on development of a permutation flow shop schedule, which can be considered as a classical flow shop, problem by adding the assumption: the jobs must be processed in the same sequence by each of the m machines.

Mouka foam as a family business was started by the Moukarim Family in 1972. They have always been a progressive and forward looking family and so adherence to the Montreal Protocol was just the right thing. At the time they were the first company apparently in Africa, the Middle East and the near east to adhere to the Montreal Protocol. They have been a very enlightened and forward looking company and they have in many times gone ahead of the legislation in ensuring compliance to the environmental regulations understanding that the foam is made out of chemicals and the process making means one needs to be very responsible about how it is manufactured. So, over and above that, the company has always had a series of "firsts". In 1999 it was the first company to receive ISO certification for the lab that shows a lot about how progressive the company has been. In 2002 the company received ISO certification for quality. In 2005 it received ISO certification for environmental management, and in 2005 it was the first company to introduce the fire retardant. Its ISO certifications are current and very proud of its environmental adherence and right now on the process of getting its occupational health and safety certification and again certainly will be the first company in Nigeria in any sector to get it. And certainly less than 10 companies in Nigeria in any sector have gotten this certification.

Internally the company is pursuing its own programmes to ensuring that it is environmentally compliant, it also looks at corporate governance and socially responsible. So it is not just the environment, it is the whole environmental social and governance aspect of the company. More especially from a family business background it's really trying to be a world class Nigeria company despite the fact that a lot of people think that anything from Nigeria is inferior or better substandard. The company wants to prove that Nigeria management team can be a world class management team though it's not there but on the journey. Mouka is unique because of the combination of all the things I have talked about. The fact that it is a family business which is transitioning on the internal side into a truly world class Nigeria run manufacturing organizations. In trying to develop a technique that can minimize the make-span of producing different jobs, we applied Branch and Bound technique to minimize the make-span of the flow shop in mouka foam Nigeria Limited

MATERIALS AND METHODS

The jobs is expected to flow from an initial machine, through several intermediate machines, and ultimately to a final machine before completing the tasks (Figure 1). The work in a job is broken down into separate tasks called operations, and each operation is performed at a different machine. Thus, each job requires a specific sequence of operations to be carried out for the job to be complete [10].



2.1 Method of Data Analysis

A dynamic programming method was adopted for analyzing flow shop scheduling problems in this research work.

2.2 Dynamic Programming Approach

The general idea behind dynamic programming is to iteratively find the optimal solution to a small part of the whole problem. Using the previous solution, enlarge the problem slightly and find the new optimum solution. Continue enlarging until you have solved the whole problem, then trace back to find the solution. The characteristics of a problem that can be solved using dynamic programming are the following:

i. Problem can be divided into stages.

ii. Each stage has one or more stage.

iii. You make a decision at each stage.

iv. The decision you make affects the state for the next stage.

There is a recursive relationship between the value of the decision at the stage and the previously found optima.

The recursive value relationship is expressed as follows.

 $F_i(d_i) = \min \{ F_i(x_i) + F_i + 1(d_i - x_i) \}$

 $X_i = 0, 1, 2,, n.$

where:

 X_i = State at stage i to assign.

 $N_i(x_i)$ = Number of stage i given x_i is assigned

d_i = State available at stage i

F_i (d_i) = Best possible solution from stage i to end

2.3 Mathematical Development

Consider n jobs say i = 1, 2, 3,...n are processed on six machines A, B, C,D,E and F in the order ABCDEF. A job i (i = 1, 2, 3,...n) has processing time A_i , B_i , C_i , D_i , E_i and F_i on each machine respectively. The mathematical model of the problem in matrix form can be stated as:

				in ei nen enep p		
Jobs	Machine A	Machine B	Machine C	Machine D	Machine E	Machine F
i	Ai	Bi	C _i	D _i	Ei	Fi
1	A ₁	B ₁	C ₁	D ₁	E ₁	F ₁
2	A ₂	B ₂	C ₂	D ₂	E ₂	F ₂
3	A ₃	B ₃	C ₃	D ₃	E ₃	F ₃
4	A ₄	B ₄	C ₄	D ₄	E ₄	F_4
5	A ₅	B ₅	C ₅	D ₅	E ₅	F ₅
n	A _n	B _n	Cn	D _n	En	F _n
		\smile] (]	

Table 1 The matrix form of flow-shop problem.

RESULTS AND DISCUSSION

The data collected on the study are the processing time of different sizes of foams which are clearly presented and analyzed. The researcher based his presentation on the major activities used in the stages of foam production. These are:

3.1 Machines

- i. Foaming Area (Stage 1, Machine 1)
- ii. Fork-lift truck (Stage 2, Machine 2)
- iii. Curing Hall (Stage 3, Machine 3)
- iv. Slicing (conversion) (Stage 4, Machine 4)
- v. Tape edge Section (Stage 5, Machine 5)
- vi. Nyloning Section (Stage 6, Machine 6)

3.2 Different Size (Jobs)

54 x 7" (Job 1) 54 x 8" (Job 2) 54 x 9" (Job 3) 54 x 10" (Job 4) 54 x 12" (Job 5) 54 x 20" (Job 6)

3.3.1 Processing Time for Job 1

P₁ = 1.5min P₂ = 1.7min $P_3 = 1.9min$ $P_4 = 2.1min$ $P_5 = 2.5min$ $P_6 = 4.2min$

3.3.2 Processing Time for Job 2

- P₁ = 2.0min P₂ = 2.5min
- $P_3 = 2.8 min$
- $P_4 = 2.6min$ $P_5 = 3.2min$
- $P_6 = 2.2 \text{min}$

3.3.3 Processing Time for Job 3

- P₁ = 1440min
- $P_2 = 1440min$

P₃ = 1440min

P₄ = 1440min

 $P_5 = 1440 min$

 $P_6 = 1440 min$

3.3.4 Processing Time for Job 4

- P₁ = 3.0min
- $P_2 = 3.2 min$
- P₃ = 3.5min
- P₄ = 3.6min
- P₅ = 3.8min
- $P_6 = 5.0 min$

3.3.5 Processing Time for Job 5

- $P_1 = 8.0min$ $P_2 = 12.0min$ $P_3 = 13.0min$ $P_4 = 13.5min$ $P_5 = 15.0min$
- $P_6 = 20.0 min$

3.3.6 Processing time for Job 6

 $P_1 = 3.0min$ $P_2 = 3.2min$ $P_3 = 3.5min$ $P_4 = 3.8min$ $P_5 = 4.0min$ $P_6 = 5.0min$

The data of six (6) jobs to six (machines) flow shop problem with the respective processing time of the jobs on each machine are presented in tabular form as shown in Table 2.

Table 2 Processing time of jobs on each machine

			Jo	Jobs				
Machines	1	2	3	4	5	6		
M1	1.5	2.0	1440	3.0	8.0	3.0		
M ₂	1.7	2.5	1440	3.2	12.0	3.2		
M ₃	1.9	2.8	1440	3.5	13.0	3.5		
M ₄	2.1	2.6	1440	3.6	13.5	3.8		
M₅	2.5	3.2	1440	3.8	15.0	4.0		
M ₆	4.2	2.2	1440	5.0	20.0	5.0		

Since there are a total of six (6) jobs, we have a possibility of having 0 to 6 available assignments. By using tableau to consider each stage, we have:

Stage 6: The recursive relationship for this stage is;

 $F_6(d_6) = Min X_6 \{ F_6(X_6) \}$

Table 5 Stage Six								
d ₆	X ₆ =0	X ₆ =1	X ₆ =2	X ₆ =3	X ₆ =4	X ₆ =5	X ₆ =6	F ₆ (d ₆)
0	0							0
1	0	3.0						3.0
2	0	3.0	3.2					3.2
3	0	3.0	3.2	3.5				3.5
4	0	3.0	3.2	3.5	3.8			3.8
5	0	3.0	3.2	3.5	3.8	4.0		4.0
6	0	3.0	3.2	3.5	3.8	4.0	5.0	5.0
			100			1000		

Table 3 Stage Six

Stage 5: The recursive relationship at this stage is; $F_5(d_5) = MinX_5{F_5(X_5) + F_6(d_5 - X_5)}$

				Table 4 Stage	Five			
d₅	X ₅ =0	X ₅ =1	X ₅ =2	X ₅ =3	X ₅ =4	X ₅ =5	X ₅ =6	F ₅ (d ₅)
0	0							0
1	3.0	8.0						8.0
2	3.2	11.0	12.0					11.0
3	3.5	11.2	15.0	13.0				11.2
4	3.8	11.5	15.2	16.0	13.5			11.5
5	4.0	11.8	15.5	16.2	16.5	15.0		11.8
6	5.0	12.0	15.8	16.5	16.7	18.0	20.0	12.0

Stage4: The recursive relationship at this stage is; $F_4(d_4) = MinX_4 \{F_4(X_4) + F_5(d_4 - X_4)\}$

Table 5 Stage Four								
d ₄	X ₄ =0	X ₄ =1	X ₄ =2	X ₄ =3	X ₄ =4	X ₄ =5	X ₄ =6	F ₄ (d ₄)
0	0							0
1	8.0	3.0						3.0
2	11.0	11.0	3.2					3.2
3	11.2	14.0	11.2	3.5				3.5
4	11.5	14.2	14.2	11.5	3.6			3.6
5	11.8	14.5	14.4	14.5	11.6	3.8		3.8
6	12.0	14.8	14.7	14.7	14.6	11.8	5.0	5.0

Stage 3: The recursive relationship at this stage is;

$F_3(d_3) = MinX_3\{F_3(X_3) + F_4(d_3 - X_3)\}$

Table o Stage Tillee								
d ₃	X ₃ =0	X ₃ =1	X ₃ =2	X ₃ =3	X ₃ =4	X ₃ =5	X ₃ =6	F ₃ (d ₃)
0	0							0
1	3.0	1440						1440
2	3.2	1443	1440					1440
3	3.5	1443.2	1443	1440				1440
4	3.6	1443.5	1443.2	1443	1440			1440
5	3.8	1443.6	1443.5	1443.2	1443	1440		1440
6	5.0	1443.8	1443.6	1443.5	1443.2	1443	1440	1440

Table 6 Stage Three

Stage 2: The recursive relationship at this stage is; $F_2(d_2) = MinX_2\{F_2(X_2) + F_3(d_2 - X_2)\}$

				Table 7 Stage	Two			
d ₂	X ₂ =0	X ₂ =1	X ₂ =2	X ₂ =3	X ₂ =4	X ₂ =5	X ₂ =6	$F_2(d_2)$
0	0							0
1	1440	2.0						2.0
2	1440	1442	2.5					2.5
3	1440	1442	1442.5	2.8				2.8
4	1440	1442	1442.5	1442.8	2.6			2.6
5	1440	1442	1442.5	1442.8	1442.6	3.2		3.2
6	1440	1442	1442.5	1442.8	1442.6	1443.2	2.2	2.2
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Stage 1: The recursive relationship at this stage is; $F_1(d_1) = MinX_1\{F_1(X_1) + F_2(d_1 - X_1)\}$

				Table 8 Stage	One			
d_1	X ₁ =0	X ₁ =1	X ₁ =2	X ₁ =3	X ₁ =4	X ₁ =5	X ₁ =6	$F_1(d_1)$
6	0	3.7	4.9	4.5	4.9	5.0	6.2	3.7

Total value	e of F_1 (d ₁) in each stage:
Stage1:	= 3.7
Stage2: 2	2 + 2.5 + 2.8 + 2.6 + 3.2 + 2.2 = 15.3
Stage3: 1	1440 + 1440 + 1440 + 1440 + 1440 + 1440 = 8640
Stage4:	3 + 3.2 + 3.5 + 3.6 + 3.8 + 5 = 22.1
Stage5:	8 + 11 + 11.2 + 11.5 + 11.8 + 12 = 65.5
Stage6:	3 + 3.2 + 3.5 + 3.8 +4 + 5 = 22.5
The seque	ence of the jobs to machines is therefore as follows;
Job1 —	→ Job2 →Job4 →Job6 →Job5 → Job3

In this present study, we considered flow-shop problem with make-span criterion and the research data were obtained from Mouka Foam Nigeria Limited, Benin City, Nigeria. The data were presented and analyzed. The data included the processing time of six jobs (different sizes of foam) to six machines in the production processes of Mouka Foam. It was realized that the optimal sequence of the analyzed data is Job1-Job2-Job4-Job6-Job5-Job3. It was equally revealed from the research that the total elapsed time or makespan is 8657.5mins. The result of the dynamic programming approach showed that dynamic programming is an effective for solving jobs scheduling and flow shop problems.

CONCLUSION

In this present work, minimization of the make-span using dynamic programming approach in a Mouka Foam Company was investigated. The results analysis revealed that dynamic programming approach is an alternative and efficient tool for solving flow-shop problems. The evaluation has a great contribution to Mouka Foam Nigeria Limited in sequencing its jobs to machines for optimality.

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